

4	112-117	Gobo 8	proportional
	118-123	Gobo 9	proportional
	124-129	Gobo 10	proportional
	130-135	Gobo 11	proportional
	136-141	Gobo 12	proportional
	142-147	Gobo 13	proportional
	148-153	Open/hole <i>Pulse movement between two gobos ,from slow to fast</i>	proportional
	154-157	Hole --> blackout	proportional
	158-161	blackout --> Gobo 1	proportional
	162-165	Gobo 1 --> Gobo 2	proportional
	166-169	Gobo 2 --> Gobo 3	proportional
	170-173	Gobo 3 --> Gobo 4	proportional
	174-177	Gobo 4 --> Gobo 5	proportional
	178-181	Gobo 5 --> Gobo 6	proportional
	182-185	Gobo 6 --> Gobo 7	proportional
	186-189	Gobo 7 --> Gobo 8	proportional
	190-193	Gobo 8 --> Gobo 9	proportional
	194-197	Gobo 9 --> Gobo 10	proportional
	198-201	Gobo 10 --> Gobo 11	proportional
	202-205	Gobo 11 --> Gobo 12	proportional
206-209	Gobo 12 --> Gobo 13	proportional	
210-213	Gobo 13 --> blackout	proportional	
214-217	blackout --> hole	proportional	
218-229	Gobo wheel rotation from fast to slow (forward)	proportional	
230-231	No rotation	step	
232-243	Gobo wheel rotation from slow to fast (backward)	proportional	
244-249	Random gobo selection by audio control	step	
250-255	Auto random gobo selection from fast to slow	proportional	
5		No function	
6	0-5	Shutter,stroke,program trigger Closed	step
	6-95	Open	step
	96-127	Strobe-effect from slow to fast	proportional
	128-139	Reset	step
	140-191	Program time trigger (editable program runs by time control)	step
	192-223	Program audio trigger (editable program runs by audio control)	step
	224-255	Random Audio trigger (random effects run by audio control)	step